

La Escucha Errante 2015

Encuentros de Investigación, Creación sonora y Electroacústica

PASTandPRESENT

[bio of the players](#)

Ahmu Kim: Born in Korea and currently lives and studies in Portugal and Germany; 2015 Exchange Student, FBAUP, Porto, PR since 2011 Diplom, MixedMedia in Fine Art, Hfbk Dresden, DE 2010-2011 Guest Student Grant. Installation in Fine Art, AKK Stuttgart, DE.

Daniel Pinheiro: Born in Venezuela. Lives and works from Portugal where he graduated in Theater in 2008. Between 2007 and 2013 participated in different programs developing his skills in the fields of Video Editing, Media, Performance Art and Networked Performance. Currently he continues to develop his works and collaborating in the same fields as an independent artist focusing on investigating the tension between human and machine through embodied practice on collaborative projects either in remote or physically present. His work has been developed nationally and internationally, taking part in teleshared actions in collaboration with different organizations such as Intact (Spain), Dance Tech and CultureHub (USA). More recently his video pieces have been part of different international festivals.

João Henriques: Sound artist who works the soundscape and its experimental composition. Completed a degree in Electronic Music and Music Production in 2013. Currently attending the Masters in Multimedia Interactive Music and Sound Design at the Faculty of Engineering, University of Porto (FEUP). Within the Beira Baixa (inland region) Portugal it develops and integrates several etnomusicals and cultural activities.

João Neves: Born in 1990, lives and works in Porto. His work explores the connection between the music field and photography. Studied music theory and performance in Violin and Double Bass; Erasmus scholarship at the Estonian Academy of Arts, lived in Tallinn from 2011 to 2013; Currently finishing his degree in Visual Arts/Multimedia at Faculdade de Belas Artes da Universidade do Porto.

[a short programme note for the piece](#)

The group (names of artists) will work on a sound and visual landscape mixing live and prerecorded footage. A mixed media (audio, video, painting) live performance using Suppercollider, Ixi lang and Ableton.